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Magic: The Gathering - Duels Of The Planeswalkers 2013 Download For Pc [torrent Full]



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## About This Game

Face a greater challenge with Magic: The Gathering — Duels of the Planeswalkers 2013!

In the latest version of this hit franchise, play with friends or the AI as you travel across fantastic planes, take on new encounters and opponents, solve challenging puzzles, and face up to three other players in the Planechase multiplayer format. After honing your skills, pit yourself against the ultimate villain of the Multiverse, the dragon Planeswalker Nicol Bolas.

Featuring ten customizable decks, Magic 2013 offers new features including individual records for your game play, new game items to unlock, and, for those already skilled in slinging spells, the option to choose what lands to tap when you cast your spells.

## Key features:

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- **Bigger and better in every way:** Duels of the Planeswalkers 2013 adds to the hit franchise with updated graphics and music, the latest cards and decks, and additional features, challenges, and an updated multiplayer game mode!
  - **Multiplayer Mayhem:** In the Planechase multiplayer format, you and up to 3 other (players or AI) will face strange phenomenon as you battle across the Multiverse in an ever-shifting environment in local and online play.
  - **Decks using some of the latest cards:** Duels of the Planeswalkers 2013 features ten distinct decks using cards from the latest Magic: The Gathering expansions, including your first chance to play with cards from the Magic 2013 Core Set before their official release. Each deck also offers 30 additional cards that can be unlocked through gameplay as well.
  - **Challenging Encounters:** Experience encounters, a unique type of puzzle available in Duels of the Planeswalkers 2013, where your opponent plays a stacked deck that represents a particular type of Magic strategy.
  - **Play Your Way:** In addition to being able to modify your decks to play the way you want you will also be able to choose what lands to tap when you cast your spells.
  - **Built for all experience levels:** With an expanded tutorial and deep game play, Duels of the Planeswalkers 2013 offers content for all Magic fans from “new to the game” all the way to “expert Planeswalker”.

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Title: Magic: The Gathering - Duels of the Planeswalkers 2013

Genre: Strategy

Developer:

Stainless Games

Publisher:

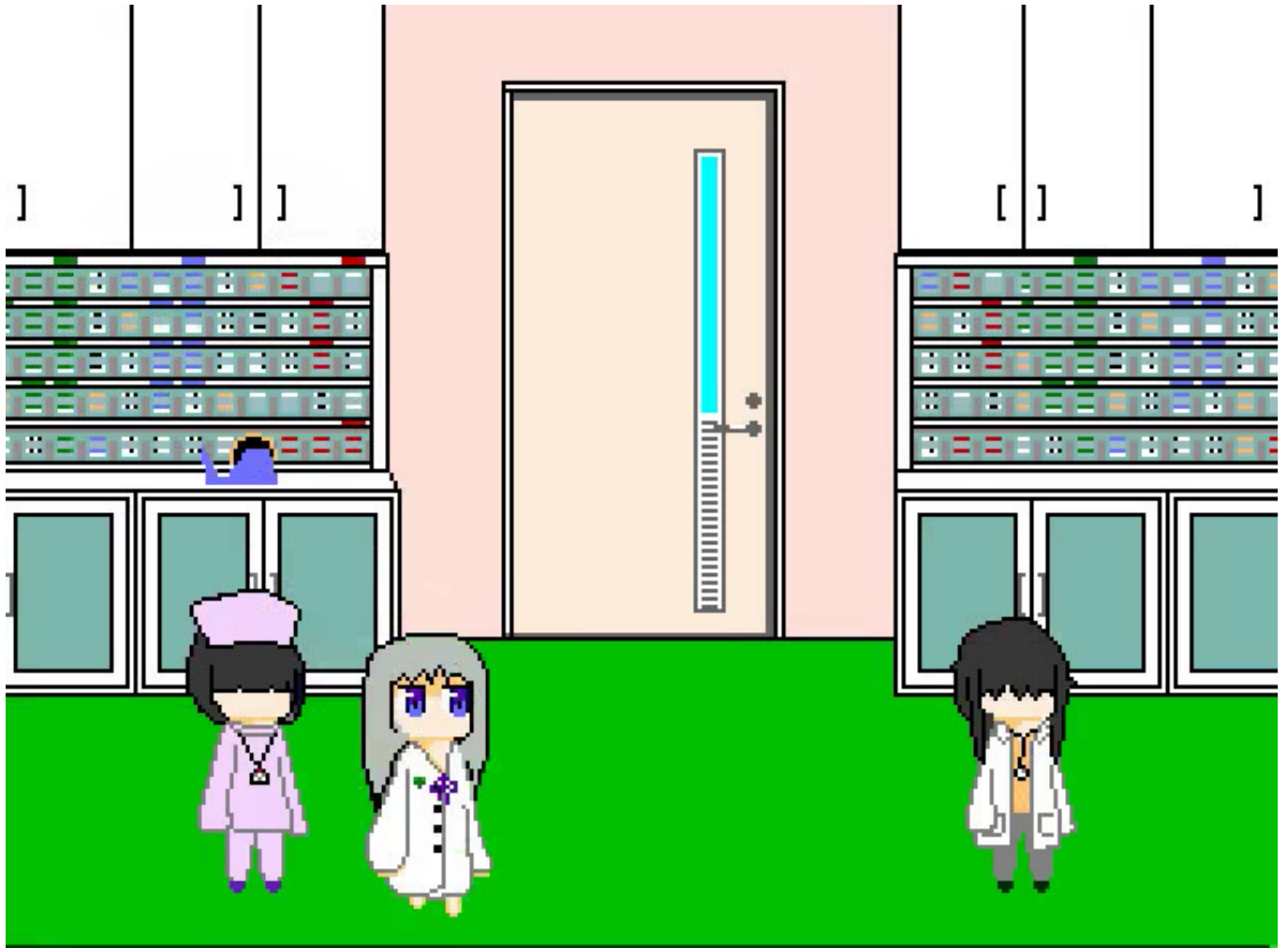
Wizards of the Coast LLC

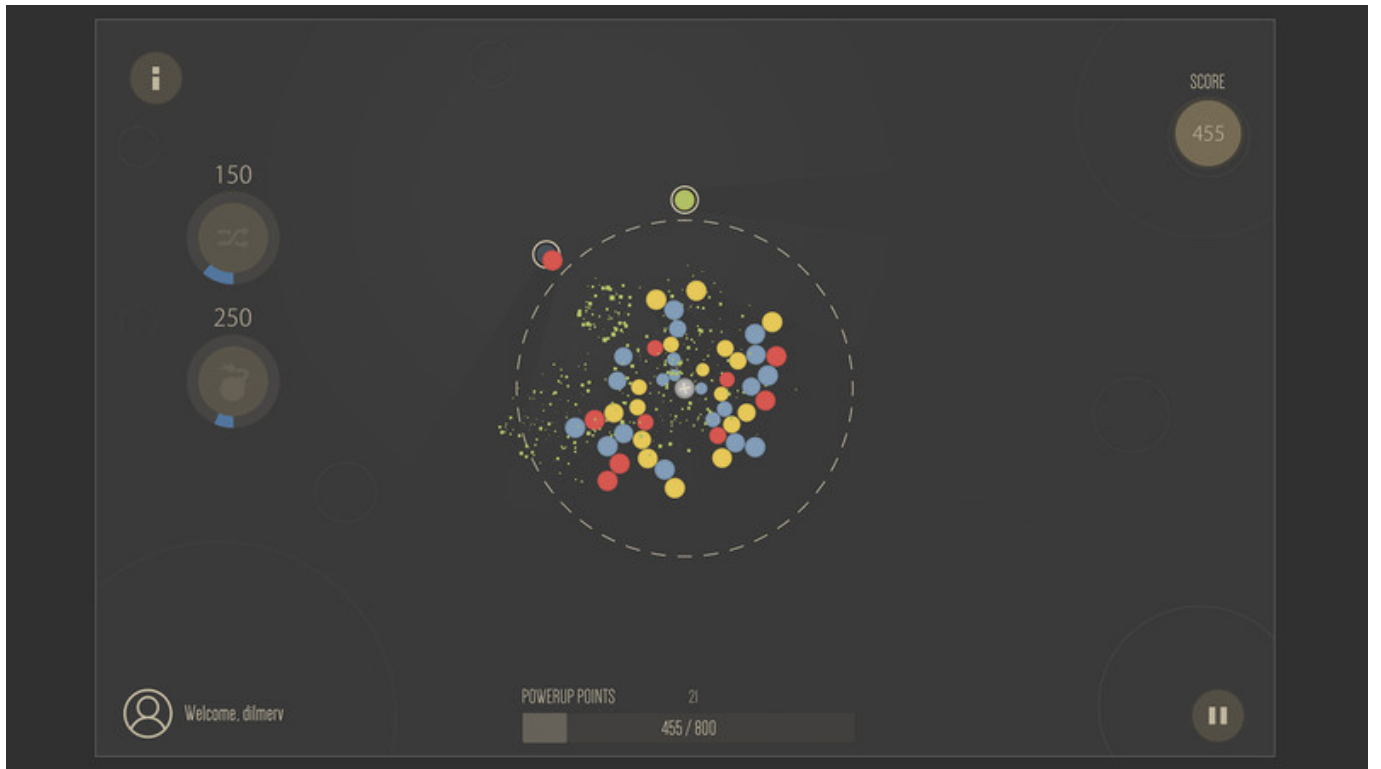
Release Date: 20 Jun, 2012

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English,French,German,Italian,Japanese,Korean,Russian







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The map is fun, and the way destination tickets are distributed at the beginning significantly changes the strategy around how to select them. The tunnels are an interesting mechanic, as are the ferries, and the long tunnel to the north presents interesting opportunities and difficulties when playing.. Had potential for a good indie game, but the developer gave up. Don't even pay a penny.. Boring , very slow and zero reward. Anarchy Online is a hidden gem with great but wasted potential due to the lack of interest of Funcom. Been playing this game for over 10 years on and off, I've tried all the mmorpgs out there and I always come back to AO.

A one sentence review: A complex MMORPG with no hand holding, skill based PVP and 2001 graphics.

The bad:

- Awful graphics, the game was launched in 2001 and not much has been improved graphics wise. Sure a while back Funcom launched a beta engine(client) that you can download from AO website but it's quite unstable.
- Animations are so bad its not even funny, not improved on the 'new' engine either.
- Lots of visual bugs.

If you want a game that looks great AO is not it.

The good:

- AO is one of the most complex MMORPGs around, 14 classes that really are different and not just slight variations of the same thing.
- The learning curve is not great but it's rewarding.
- PvP is skills based and it's all about coming up with a smart setup, no standard end-game setups here. It's all about being creative and mix it up.
- Classes are balanced-ish and every class has a nemesis (a class that wrecks you!).
- Twinking(over-gearing), now this is a thing unique to AO. In other games its all about max lvl pvp but not here. In most games you'll have equipment requirements like : Level from xx. In AO it's all about stats and pushing them the the limits, you can have a level 1 with the same equipment you would seen on a level 20-30. It's a hard sometimes insane process as you try to squeeze every extra ability point out of your equipmnet but so rewarding .. in PvP! . There are twinks at almost every level as they are needed to attack\defend organization(guild) land zones and each zone has a different level range. You can stop leveling at any level you want and make the most bad a\$\$ pvp character there to dominated everyone

. Just like the last one no improvements at all clunky and boring there are tons of better Action RPG games. I'll start off by saying I can't stand dark souls, I think dark souls is the worst game ever made and as I started playing this game, it became very obvious the description isn't lying and it really is similar to dark souls.

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I hated every minute of the tutorial because of this but then came the boss fight, as I roll and attack the boss, I actually felt fun, unlike the smaller easy monsters in the tutorial, the boss required some skill. Of course it wasn't too hard, it was definitely doable.

This very same experience was horrid for me in dark souls but somehow ended up fun in this pixel drawn world. If you like dark souls, it's for you, if you like zelda, it's also for you. There's something about 2D games that makes things better, perhaps we're too used to 3D by now that going backwards is entertaining.

Nevertheless this game accomplishes things other 2D games aren't even attempting, clever movement, the weapons are drawn with full 360 rotation unlike the common 4 direction frames. I only just started but it seems the basics are well done.

The developer seems pretty enthusiastic and already patched every bug mentioned, gotta love indie developers that care.  
. The prickly pear pizza is a lie!



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Just like "American Pickers" on the "History" channel ... but twice as f ucking boring.. This game is AH-mazing! Me and my bro love playing it. Challenging and funny. Also with gorgeous magical pixel graphics.  
10/10 would hex again.. Not bad, it's a bit basic but good for a few hours of entertainment and has more content coming..  
Realistic simulation of a trip to and from a typical Finnish school. I recommend it.. Great Game but...

Cons:

Zero optimization for PC or Controllers.  
Cant get Steam Controller to work.  
No Grafik option  
Fullscreen only works on Steam Big Picture Mode

Pros:

The Game itself seems to run fluid but cant tell how far cause i had other problems to play it.

Additional Info:

I made it work on my noname psx Controller somehow. 2 other Controllers didnt worked.  
When i try to configure Controller ingame, the game crash.  
No matter which Controller template i try in big picture mode i cant get steam controller to work besides directional buttons.

After one of 3 Controller worked it still was very bad input and controller often did things on his own in this game. Not rly playable like this atm.

I gladly like to upvote the game asoon the controller is configurable and working without any input problems.  
Making the game working in fullscreen without the workaround shouldnt be too hard ether.  
Any kind of grafical options like smooth grafic would be nice too.

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